## Dog Project Training Curriculum

## WEEK 1

## Obedience

## Exercise: HEEL \& SIT

Skills

1. Attention: dog focuses eyes on handler
2. Sit: dog sits still at handler's left side and accepts praise
3. Heeling
a. Controlled Walking: dog is attentive, alert to handler's motion, ignores distraction and walks on a loose lead
b. In-Position: dog walks close to handler, dog's shoulder is even with handler's left leg, tail wagging

## Rally

Signs

1. Start
2. Halt - Sit
3. Right Turn
4. Left Turn
5. Finish
6. Halt - Fast Forward Sit (Advanced)
7. Halt - 1, 2, and 3 Steps Forward (Advanced)

## Undesirable Behaviors

- Attention: mouthing or jumping on handler
- Sit: slow or crooked
- Heeling: tight leash, forging (pulling), lagging, crowding handler, wide heeling or sniffing

Homework -- 30 minutes TOTAL per day

- Play: get dog excited about spending time with you --
- Attention: encourage dog's eyes to follow you and not be distracted by others/things
- Sit: get dog to sit automatically without asking when handler stops walking; do not constantly repeat
- Heeling: keep talking \& offer a lot of praise, practice 3-5 steps with your dog looking at you in heel position, reward and repeat


## Agility

Obstacle: TABLE
Goals

1. 4 paws on the table for 5 seconds

Undesirable Behaviors

- Anxiety, dog afraid of table
- Dog circling table


## Showmanship

Goals

1. Breed knowledge
2. Statistics about dog (How old is your dog, breed, diet)
3. Diet with protein details (Advanced)

Homework

- Research your dog


## WEEK 2

## Obedience

## Exercise: SIT STAY

Goals

1. Student understands the process for appropriately cuing and leaving their dog
2. Student understands the steps on how to advance dog to a 30 second stay in a distracted environment
3. Dog holds dumbell (Advanced)

## Rally

Signs

1. About Right
2. About "U"
3. Slow Pace
4. Fast Pace
5. Normal Pace
6. Halt - Walk Around Dog
7. Halt - 90 Pivot Right - Halt (Advanced)
8. Halt - 90 Pivot Left - Halt (Advanced)

## Undesirable Behaviors

- Stands, lies down or leaves position
- Moves feet slightly or fidgets
- Whining or barking
- Handler forces dog into position
- Handler gives multiple signals
- Mouths dumbell (Advanced)


## Homework

- Play with your dog
- Practice Week 1 skills
- Practice sit/stay for up to 10 seconds at the end of your leash


## Agility

Obstacle: JUMPS \& TUNNEL

## Goals

1. Clearing jump
2. Jumps on first command
3. Dog carries dumbell (Advanced)

Undesirable Behaviors

- Knocking over jump, bar falling off
- Handler jumps with dog
- Dog drops dumbell (Advanced)


## Showmanship

Goals

1. Dog Parts
2. Equipment: lead types

Homework

- Brush your dog


## WEEK 3

## Obedience

## Exercise: SIT or STAND FOR EXAMINATION

Goals

1. Student understands the purpose of the exercise
2. Student understands how to properly prepare their dog to sit/stand for the exercise
3. Student understands the steps on how to teach the dog to sit/stand for the exercize

## Rally

Signs

1. Halt - Stand - Sit
2. Halt - Walk Around Dog
3. Halt - Stand - Walk Around Dog
4. Moving Stand - Walk Around Dog (Advanced)
5. Moving Sidestep Right (Advanced)

## Undesirable Behaviors

- Sits when expected to stand
- Stands when expected to sit
- Lies down
- Moves feet during or after examination
- Displays shyness
- Handler give multiple signals


## Homework -- 30 minutes total per day

- Play with your dog
- Practice Week 1 homework with a higher number of steps between rewards, attention and heeling
- Practice Week 2 homework with dog staying an average of 15 seconds at the end of the leash
- Practice week 3 homework with dog sitting/standing on cue while different people approach


## Agility

Obstacle: DOG WALK (Iow elevation)
Goals

1. Dog approaches obstacle with confidence
2. Dog hits contact points
3. 

Undesirable Behaviors

- Dog jumps off obstacle
- Dog won't approach obstacle


## Showmanship

## Goals

1. Stacking
2. Gait
3. Round the Ring
4. Changing Hands \& Direction
5. Down \& Back (Junior)

Homework

- Practice stacking, repeat frequently
- Practice gait


## WEEK 4

## Obedience

## Skill: DOWN STAY

Goals

1. Student understands how to teach the dog to down
2. Student understands how to teach the dog to stay in a down
3. Drop on Recall (Advanced)

## Rally

Goals

1. Halt - Sit - Down
2. Halt - Down - Walk Around Dog
3. Halt - Down - Sit (Advanced)
4. Moving Down (Advanced)
5. Halt - Stand - Down (Advanced)

## Undesirable Behaviors

- Stands, sits or leaves position
- Whining or barking
- Handler forces dog into position
- Handler gives multiple signals
- Slow drop (Advanced)


## Homework -- 30 minutes total per day

- Play with your dog
- Practice Week 1 homework with a higher number of steps between rewards, attention and heeling
- Practice Week 2 homework with dog staying an average of 15 seconds at the end of the leash
- Practice week 3 homework with dog sitting/standing on cue while different people approach
- Practice week 4 homework with dog downing an average of 5 seconds at the end of the leash


## Agility

Obstacle: TIRE JUMP
Goals

1. Dog approaches the obstacle with confidence
2. Dog jumps through the obstacle

Undesirable Behaviors

- Dog refuses obstacle
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## Showmanship

## Goals

1. General health: vaccinations \& parasites
2. Triangle - Pattern (Intermediate)

## Homework

- Study vaccinations \& parasites


## WEEK 5

## Obedience

## Skill: FIGURE 8 HEELING

Goals

1. Dog will walk in heeling position, complete with turns
2. Student understands purpose of exercise
3. Student understands how to practice exercise at home

## Rally

Signs

1. Spiral Right - Dog Outside
2. Spiral Left - Dog Inside
3. Straight Figure 8 Weave Twice
4. Serpentine Weave Once

## Undesirable Behaviors

- Tight leash: forging (pulling) or lagging
- Crowding handler or wide heeling
- Sniffing
- Poor, crooked or no sits
- Handler must give extra commands to heel and sit

Homework -- 45 minutes total per day (do 3-15 minute sessions per day, work on 2 of the items below per session)

- Play with your dog
- Practice Week 1 homework with a higher number of steps between rewards, attention and heeling, also practice doing turns, about turns, and circles (this helps with the figure 8). Talk to your dog!
- Practice Week 2 homework with dog staying an average of 20 seconds at the end of the leash (only once per training session)
- Practice week 3 homework with dog sitting/standing on cue while different people approach
- Practice week 4 homework with dog downing an average of 10 seconds at the end of the leash


## Agility

Obstacle: A-FRAME
Goals

1. Dog approaches obstacle with confidence
2. Dog hits contact points

## Undesirable Behaviors

- Dog refuses/jumps off obstacle
- Dog doesn't hit contact points


## Showmanship

## Goals

1. Showring etiquette
2. L - Pattern (Senior)

Homework

- Study


## WEEK 6

## Obedience

## Exercise: RECALL

Goals

1. Student understands when to reward the dog for the recall
2. Student understands how to elicit a fast recal
3. Student understands a 'finish' will be required
4. Dumbbell Recall (Advanced)
5. Dumbbell Recall Over High Jump

## Rally

Signs

1. Call Front - Finish Right - Forward
2. Call Front - Finish Left - Forward
3. Call Front - 1, 2, 3 Steps Backwards
4. Halt - Call Dog Front - Finish Right (Advanced)
5. Halt - Call Dog Front - Finish Left (Advanced)

## Undesirable Behaviors

- Slow response; comes at a slow or sluggish pace
- Fails to come directly to handler
- Poor, crooked or not sit in front of handler
- Sits too close to handler (between handler's feet)
- Sits too far away from handler (handler should be able to reach dog's nose)
- Hesitates jump or drops dumbell (Advanced)


## Homework -- 45 minutes total per day (do 3-15 minute sessions per day, work on 2 of the items below per session)

- Play with your dog
- Practice Week 1 homework with a higher number of steps between rewards, attention and heeling, also practice doing turns, about turns, and circles (this helps with the figure 8). Do one complete figure 8. Talk to your dog!
- Practice Week 2 homework with dog staying an average of 25 seconds at the end of the leash (only once per training session)
- Practice week 3 homework with dog sitting/standing on cue while different people approach
- Practice week 4 homework with dog downing an average of 15 seconds at the end of the leash
- Practice week 6 homework with dog recalling quickly while out playing in your back yard. (use lots of cookies)


## Agility

## Obstacle: TEETER TOTTER

## Goals

1. Student understands how to safely teach their dog to navigate the teeter
2. Dog can navigate the balance shift and hit contact points

Undesirable Behaviors

- Dog refuses/jumps off the obstacle
- Dog does not hit contact points


## Showmanship

Goals

1. Knowledge Quiz
2. T Pattern (Advanced)

Homework

- Study quiz results


## WEEK 7

## Obedience

## Exercise: RECALL with FINISH

Goals

1. Student understands how to elicit the finish
2. Recall Over Broad Jump (Advanced)

## Rally

Signs

1. Call Front - Finish Left - Halt
2. Call Front - Finish Right - Halt
3. Halt - Side Step Right - Finish Right

## Undesirable Behaviors

- Slow to finish
- Fails to return to proper heel position with finish
- Slow, crooked or no sit with finish
- Handler gives multiple commands

Homework -- 45 minutes total per day (do 3-15 minute sessions per day, work on 2 of the items below per session)

- Play with your dog
- Practice Week 1 homework with a higher number of steps between rewards, attention and heeling, also practice doing turns, about turns, and circles (this helps with the figure 8). Do one complete figure 8. Talk to your dog!
- Practice Week 2 homework with dog staying an average of 15 seconds at the end of the leash with new distractions (do jumping jacks!)
- Practice week 3 homework with dog sitting/standing on cue while different people approach
- Practice week 4 homework with dog downing an average of 20 seconds at the end of the leash
- Practice week 6 homework with dog recalling quickly while out playing in your back yard. (use lots of cookies)
- Practice a FAST recall with a sit on the end! Reward and play.


## Agility

Obstacle.
Goals
1.
2.

Undesirable Behaviors
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$\bullet$

## Showmanship

## Goals

1. Fine tune skills

Homework

- Practice everything


## WEEKS 8, 9 \& 10

## Obedience

Exercise: Practice combination of all skills learned weeks 1-7
Goals

1. Polish handler/dog poise and presentation
2. 
3. 

## Rally

Signs
1.
2.

## Undesirable Behaviors

- Excess leash allowed to dangle
- Continued use of training collars/aides not permitted for show (pinch/prong)
- Handler gives multiple commands
- Handler commands quiet and unclear

Homework -- 45 minutes total per day (do 3-15 minute sessions per day, work on 2 of the items below per session)

- Play with your dog
- Practice Week 1 homework with a higher number of steps between rewards, attention and heeling, also practice doing turns, about turns, and circles (this helps with the figure 8). Do one or two complete figure 8. Talk to your dog!
- Practice Week 2 homework with dog staying an average of $15-30$ seconds at the end of the leash with new distractions (do jumping jacks!)
- Practice week 3 homework with dog sitting/standing on cue while different people approach
- Practice week 4 homework with dog downing an average of $15-30$ seconds at the end of the leash with distractions (do sit ups)
- Practice week 6 homework with dog recalling quickly while out playing in your back yard. (use lots of cookies)
- Practice a FAST recall with a sit on the end! Reward and play.
- Play with your dog


## Agility

Obstacle:
Goals
1.
2.

Undesirable Behaviors
-
-

## Showmanship

Goals
1.
2.

Homework
-
-

## WEEK 11: FAIR RUN-THROUGH

Obedience
Rally
Agility
Showmanship

## WEEK 12

## Obedience

Exercise: Review learnings from Week 11 Fair Run-Through
Goals...PRACTICE... PRACTICE... PRACTICE

## Rally

Signs

## Agility

Obstacle.
Goals

## Showmanship

Goals

WEEK 13

## Obedience

Exercise: Individual run-throughs with question and answer session Goals

## Rally

Signs

Agility
Obstacle:
Goals

Showmanship
Goals

WEEK 14: COMBINED PRACTICE
Obedience
Exercise: Good Luck at the Fair!
Goals

Rally
Signs

Agility
Obstacle:
Goals

## Showmanship

Goals

