



Brain Food

Provided by:

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Information	Program Description
3rd-5th Grade	“Brain Food” is a curriculum that focuses on critical thinking skills as well as student’s ability to set up their own challenge game and work within a group. This curriculum also includes directions for each game, as well as the game board itself.
Curriculum Format	<p>Each lesson can be presented in 45-60 minutes.</p> <p>Teaching Guide with complete instructions is provided.</p> <p>Teaching Kit with materials needed to present lessons is provided. User may need to provide standard classroom supplies (pencils, scissors, glue). If a lesson requires perishable items (e.g. milk), user is responsible for these purchases.</p>

Lesson	Overview
One: Strategy Games	Students will play Dots, The Snake, SOS, Four in a Row, and Fox & Hounds.
Two: Spatial Orientation	Students will play Crucible, Sprouts, Crosswalk, Magic Square and Maxey.
Three: Math Games	Students will play Wari, Congklak, Tac-Tix, Nim/Supernim, and Mancala.
Four: Chase & Capture Games	Students will play Six-Man Morris, Nine-Man Morris, Octotrap, Coyote & Chickens, and Reversi.
Five: Word Games	Students will play Ghost, Madword, Backwards & Forwards, Wordles and Categories.
Six: Deductive Logic Games	Students will play 20 Questions, Mystery Box, Human Shuffle, Bagels and Oilers.

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