

### 3) Friendly Competitions

- **Fifteen objects:** Any easily handled objects can be used for this two player challenge. (Pencils, spoons, popsicle sticks, gallon milk container lids, dice, buttons, bobbers, ear tags, etc.) The player to move first takes one or two of the objects, the next player follows by selecting one or two objects. Play continues with each player alternating turns and each selecting to take one or two of the objects. (At each turn a player can take one or two objects. Each selection is independent and does not matter what was selected the time before or the choice of the other player.) Goal of the game is to force the other player to be the last one to take the final object.



- **Tic Tack Toe:** The traditional version uses X's and O's and players try to get three in a row (horizontal, vertical, or diagonal) before the other player. Easy time filler which doesn't take much time to explain or materials to play the game. Variation: Questions must be answered before a player can make place an X or O on the board. Questions can be drawn at random from a pile or each square can have a specific question corresponding to the location on the board.



- **Do you know who I am?** - Each person writes something about themselves on a piece of paper. The items should be something which others may not know, yet the person is comfortable sharing. Papers are placed in a solid container (not see-through). Papers are drawn out at random and the group tries to guess who wrote each item.
- **First Impressions:** Do you know who I am? (Give true clues but be elusive.)



I am \_\_\_\_\_ and live \_\_\_\_\_

In the summer I like to \_\_\_\_\_

But I don't like to \_\_\_\_\_

My friends think I'm \_\_\_\_\_ and \_\_\_\_\_