Extraordinary Learning Opportunities: A Sampler of 4-H Afterschool Activities

SCAVENGER HUNT

Hunt through the Resource Guide and see how many of the answers you can find!!

1. What is the most effective way of helping children gain knowledge?
________________________________________________________
Why?______________________________________________________

2. What is a tangram? __________________________________________

3. What age range of youth are the activities in the resource guide appropriate for?
__________________________________________________________________________

4. What are the five steps in the experiential learning model?
________________________________________________________
________________________________________________________
________________________________________________________

5. What does the experiential learning process engage learners in doing?
__________________________________________________________________________

6. What are 4 of the categories of activities that are in this manual?
________________________________________________________
________________________________________________________
________________________________________________________

7. What 6 pieces of information will you find at the start of each of the activities in the resource guide?
________________________________________________________
________________________________________________________
________________________________________________________

8. What does the “final act” section in each activity help you do? _________________
__________________________________________________________________________

9. Extra credit: Who is pictured on page 60 of the Sampler?
__________________________________________________________________________

Adapted from material developed by Andrea Hutson, USDA Army Youth Development Project, Virginia Cooperative Extension
Iowa 4-H Afterschool Inservice, October 2003