

4-H Afterschool Community Partnerships Mobilization Action Plan (Example)

Date: 12 - 1- 06

OVERALL STRATEGY: The 4-H Afterschool Team will create a community asset map to identify a variety of community partners to assist with creating positive youth development experiences for children and youth during non-school hours.

Implementation Steps	Desired Impact	Who Involved	Timeline to Accomplish
1. 4-H Afterschool Team will brainstorm and create a community asset map of local citizens, citizen associations, and institutions	4-H Afterschool Team will have a listing of potential community partners to assist with 4-H Afterschool outreach	All 4-H Afterschool Team members (Sue, Adam, Pablo)	Asset map will be completed by 12-15-06
2. Asset map resources will be further defined and 4-H Afterschool Team members will be identified to take the lead in mobilizing specific citizens, citizen associations, and/or institutions	4-H Afterschool Team members will be responsible for mobilizing a select grouping of community partners within the asset map	Sue, Adam = Citizens Sue, Pablo = Citizen Associations Adam, Pablo = Institutions	4-H Afterschool Team will split into three community partnership mobilization groups by 12-20-06
3. 4-H Afterschool Team members will contact identified community partners via telephone and face-to-face meetings to discuss the objectives of 4-H Afterschool and the importance of providing quality youth development experiences for children and youth during non-school hours	2 potential community partners will be contacted by each 4-H Afterschool Team member	All 4-H Afterschool Team members (Sue, Adam, Pablo)	Identified community partners will be contacted by 1-8-07
4. 4-H Afterschool Team members and contacted community partners will meet as a larger group and identify available resources (staff, materials, programming space, funding, connections to underserved youth, etc.) to create a positive youth development experience for children and/or youth during non-school hours	4-H Afterschool Team and community partners will have a listing of available resources to use in the creation of a positive youth development experience for children and/or youth during non-school hours	All 4-H Afterschool Team members (Sue, Adam, Pablo) Community Partners (Bank, two churches, Kiwanis Club, Casey's, library, retired teacher)	Identified resources and ideas for the creation of an after-school/out-of-school time positive youth development experience will be completed by 1-29-07

Leader(s): Sue

Team Members: Sue, Adam, Pablo

**4-H Afterschool Community Partnerships
Mobilization Action Plan**

Date:

OVERALL STRATEGY:

Implementation Steps	Desired Impact	Who Involved	Timeline to Accomplish
1.			
2.			
3.			
4.			
5.			

Leader(s):

Team Members:

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